12.4 Cross Product

The cross product of two vectors is a $\qquad$ with the special quality of being $\qquad$ to both original vectors.

The cross product yields a $\qquad$ in contrast to the dot product that yields a $\qquad$
The cross product of $\mathbf{u}=\left\langle u_{1}, u_{2}, u_{3}\right\rangle$ and $\mathbf{v}=\left\langle v_{1}, v_{2}, v_{3}\right\rangle$ is
$\mathbf{u} \times \mathbf{v}=\left\langle u_{2} v_{3}-u_{3} v_{2}, u_{3} v_{1}-u_{1} v_{3}, u_{1} v_{2}-u_{2} v_{1}\right\rangle$
The definition $\qquad$ .
(The cross product is $\qquad$ defined for two-dimensional vectors.)

Instead of memorizing what gets multiplied by what, there is a convenient way to calculate $\mathbf{u} \times \mathbf{v}$ using the
$\qquad$ form with $\qquad$ _.

## D®terninank

$2 \times 2$
$\left|\begin{array}{ll}a & b \\ c & d\end{array}\right|=$
$\left|\begin{array}{ll}1 & 2 \\ 3 & 4\end{array}\right|=$
$\left|\begin{array}{ll}-6 & 2 \\ -9 & 3\end{array}\right|=$
$\left|\begin{array}{cc}0 & 3 \\ -1 & 99\end{array}\right|=$

## ช정 Dectommant

Reduces to finding _ $2 \times 2$ determinants using cofactor expansion on the $\qquad$
Take each entry in the first row, we will multiply each of these entries by a $2 \times 2$ determinant.

The $2 \times 2$ determinants are found by $\qquad$ that entry's column and row.

One last thing is to $\qquad$ _.
$\left|\begin{array}{ccc}1 & -3 & 2 \\ -1 & 9 & 4 \\ -5 & 3 & 1\end{array}\right|=$

$$
\begin{aligned}
& \underline{3 \times 3 \text { Shortcut }} \\
& \begin{array}{|ccc|cc}
1 & 6 & -2 & 1 & 6 \\
3 & -1 & 3 & 3 & -1 \\
4 & 5 & 2 & 4 & 5
\end{array}=
\end{aligned}
$$

## How to find the cross product using determinants

$\mathbf{u} \times \mathbf{v}=\left|\begin{array}{ccc}\mathbf{i} & \mathbf{j} & \mathbf{k} \\ u_{1} & u_{2} & u_{3} \\ v_{1} & v_{2} & v_{3}\end{array}\right|=$
$\mathbf{u} \times \mathbf{v}=\left(u_{2} v_{3}-u_{3} v_{2}\right) \mathbf{i}-\left(u_{1} v_{3}-u_{3} v_{1}\right) \mathbf{j}+\left(u_{1} v_{2}-u_{2} v_{1}\right) \mathbf{k}$
$\mathbf{u} \times \mathbf{v}=\left\langle u_{2} v_{3}-u_{3} v_{2}, u_{3} v_{1}-u_{1} v_{3}, u_{1} v_{2}-u_{2} v_{1}\right\rangle$

Let $\mathbf{u}=\langle 1,-2,1\rangle$ and $\mathbf{v}=\langle 3,1,-2\rangle$ Find $\mathbf{u} \times \mathbf{v}$.
$\mathbf{u} \times \mathbf{v}=\left|\begin{array}{ccc}\mathbf{i} & \mathbf{j} & \mathbf{k} \\ 1 & -2 & 1 \\ 3 & 1 & -2\end{array}\right|=$

Let $\mathbf{u}=\langle 1,1,1\rangle$ and $\mathbf{v}=\langle 2,1,-1\rangle$ Find $\mathbf{u} \times \mathbf{v}$ and show that it is orthogonal to both $\mathbf{u}$ and $\mathbf{v}$.

Algebraic Properties of the cross product:
Let $\mathbf{u}, \mathbf{v}$, and $\mathbf{w}$ be vectors and let $c$ be a scalar.

1. $\mathbf{u} \times \mathbf{v}=$
2. $\mathbf{u} \times(\mathbf{v}+\mathbf{w})=$
3. $c(\mathbf{u} \times \mathbf{v})=$
4. $\mathbf{0} \times \mathbf{v}=$
5. $\mathbf{v} \times \mathbf{v}=$
6. $\mathbf{u} \cdot(\mathbf{v} \times \mathbf{w})=$
7. $\mathbf{u} \times(\mathbf{v} \times \mathbf{w})=$

## Right - hand rule



Place your 4 fingers in the direction of the $\qquad$ _,
$\qquad$ them in the direction of the $\qquad$
Your $\qquad$ will point in the $\mathbf{u} \times \mathbf{v}=-(\mathbf{v} \times \mathbf{u})$ direction of the cross product
(by switching the order, you get a vector $\qquad$ )


Geometric Properties of the cross product:
Let $\mathbf{u}$ and $\mathbf{v}$ be nonzero vectors and let $\theta$ be the angle between $\mathbf{u}$ and $\mathbf{v}$.

1. $\mathbf{u} \times \mathbf{v}$ is $\qquad$ to both $\mathbf{u}$ and $\mathbf{v}$.
2. $|\mathbf{u} \times \mathbf{v}|=$
3. $\mathbf{u} \times \mathbf{v}=\mathbf{0}$ if and only if
4. $|\mathbf{u} \times \mathbf{v}|=$
5. $\frac{1}{2}|\mathbf{u} \times \mathbf{v}|=$

$|\mathbf{v}|$


A nice online java applet for the cross product can be found here:
http://www.phy.syr.edu/courses/java-suite/crosspro.html

Volume of the parallelepiped determined by the vectors $\mathbf{a}, \mathbf{b}$, and $\mathbf{c}$.


Area of the base $=$
Height $=$
Volume $=$
Volume $=$
$\mathbf{a} \cdot(\mathbf{b} \times \mathbf{c})$ is called the $\qquad$
The vectors are in the same plane $\qquad$ ) if the scalar triple product $\qquad$ -

The scalar triple product can be written as a determinant:

Let $\mathbf{u}=\langle 2,0,1\rangle, \mathbf{v}=\langle 1,1,1\rangle$ and $\mathbf{w}=\langle 0,2,2\rangle$. Find $\mathbf{u} \cdot(\mathbf{v} \times \mathbf{w})$.


In physics, the cross product is used to measure $\qquad$ .


Consider a force $\mathbf{F}$ acting on a rigid body at a point given by a position vector $\mathbf{r}$.
The $\qquad$ $(\tau)$ measures the tendency of the body to $\qquad$ about the origin (point $P$ )

$$
\begin{gathered}
\tau= \\
|\tau|=
\end{gathered}
$$

. $\quad$ r

( $\theta$ is the angle between the $\qquad$ and $\qquad$ vectors)

