

**Problem Set 5**

DUE: In class Thursday, Oct. 18 *Late papers will be accepted until 1:00 PM Friday.*

In addition to the problems below, you should also know how to solve the following problems from the text. Most are simple mental exercises. These are *not* to be handed in.

Sec. 5.1, #28, 29, 31

Sec. 5.2 #33

1. [BRETSCHER, SEC. 5.1 #16] Consider the following vectors in  $\mathbb{R}^4$

$$\vec{u}_1 = \begin{pmatrix} 1/2 \\ 1/2 \\ 1/2 \\ 1/2 \end{pmatrix}, \quad \vec{u}_2 = \begin{pmatrix} 1/2 \\ 1/2 \\ -1/2 \\ -1/2 \end{pmatrix}, \quad \vec{u}_3 = \begin{pmatrix} 1/2 \\ -1/2 \\ 1/2 \\ -1/2 \end{pmatrix}.$$

Can you find a vector  $u_4$  in  $\mathbb{R}^4$  such that the vectors  $\vec{u}_1, \vec{u}_2, \vec{u}_3, \vec{u}_4$  are orthonormal? If so, how many such vectors are there?

2. [BRETSCHER, SEC. 5.1 #17] Find a basis for  $W^\perp$ , where

$$W = \text{span} \left\{ \begin{pmatrix} 1 \\ 2 \\ 3 \\ 4 \end{pmatrix}, \begin{pmatrix} 5 \\ 6 \\ 7 \\ 8 \end{pmatrix} \right\}.$$

3. [BRETSCHER, SEC. 5.1 #21] Find scalars  $a, b, c, d, e, f$ , and  $g$  so that the following vectors are orthonormal:

$$\begin{pmatrix} a \\ d \\ f \end{pmatrix}, \quad \begin{pmatrix} b \\ 1 \\ g \end{pmatrix}, \quad \begin{pmatrix} c \\ e \\ 1/2 \end{pmatrix}.$$

4. [BRETSCHER, SEC. 5.1 #26] Find the orthogonal projection  $P_S$  of  $\vec{x} := \begin{pmatrix} 49 \\ 49 \\ 49 \end{pmatrix}$  into

the subspace  $S$  of  $\mathbb{R}^3$  spanned by  $\vec{v}_1 := \begin{pmatrix} 2 \\ 3 \\ 6 \end{pmatrix}$  and  $\vec{v}_2 := \begin{pmatrix} 3 \\ -6 \\ 2 \end{pmatrix}$ .

5. [BRETSCHER, SEC. 5.1 #37] Consider a plane  $V$  in  $\mathbb{R}^3$  with orthonormal basis  $\vec{u}_1$  and  $\vec{u}_2$ . Let  $\vec{x}$  be a vector in  $\mathbb{R}^3$ . Find a formula for the reflection  $R\vec{x}$  of  $\vec{x}$  across the plane  $V$ .

6. [BRETSCHER, SEC. 5.2 #32] Find an orthonormal basis for the plane  $x_1 + x_2 + x_3 = 0$ .
7. Let  $V$  be a linear space. A linear map  $P: V \rightarrow V$  is called a *projection* if  $P^2 = P$  (this  $P$  is not necessarily an “orthogonal projection”).
- Show that the matrix  $P = \begin{pmatrix} 0 & 1 \\ 0 & 1 \end{pmatrix}$  is a projection. Draw a sketch of  $\mathbb{R}^2$  showing the vectors  $(1, 2)$ ,  $(-1, 0)$ ,  $(3, 1)$ , and  $(0, 3)$  and their images under the map  $P$ . Also indicate both the image,  $V$ , and kernel,  $W$ , of  $P$ .
  - Repeat this for the complementary projection  $Q := I - P$ .
  - If the image and kernel of a projection  $P$  are orthogonal then  $P$  is called an *orthogonal projection*. [This of course now assumes that  $V$  has an inner product.] Let  $M = \begin{pmatrix} 0 & a \\ 0 & c \end{pmatrix}$ . For which real value(s) of  $a$  and  $c$  is this a projection? An orthogonal projection?

The remaining problems are from the Lecture notes on Vectors

<http://www.math.upenn.edu/~kazdan/312F12/notes/vectors/vectors8.pdf>

8. [p. 8 #5] The origin and the vectors  $X$ ,  $Y$ , and  $X + Y$  define a parallelogram whose diagonals have length  $\|X + Y\|$  and  $\|X - Y\|$ . Prove the *parallelogram law*

$$\|X + Y\|^2 + \|X - Y\|^2 = 2\|X\|^2 + 2\|Y\|^2;$$

This states that in a parallelogram, the sum of the squares of the lengths of the diagonals equals the sum of the squares of the four sides.

9. [p. 8 #6]
- Find the distance from the straight line  $3x - 4y = 10$  to the origin.
  - Find the distance from the plane  $ax + by + cz = d$  to the origin (assume the vector  $\vec{N} = (a, b, c) \neq 0$ ).
10. [p. 8 #8]
- If  $X$  and  $Y$  are real vectors, show that

$$\langle X, Y \rangle = \frac{1}{4} (\|X + Y\|^2 - \|X - Y\|^2).$$

This formula is the simplest way to recover properties of the inner product from the norm.

- As an application, show that if a square matrix  $R$  has the property that it preserves length, so  $\|RX\| = \|X\|$  for every vector  $X$ , then it preserves the inner product, that is,  $\langle RX, RY \rangle = \langle X, Y \rangle$  for all vectors  $X$  and  $Y$ .

11. [p. 9 #10]
- If a certain matrix  $C$  satisfies  $\langle X, CY \rangle = 0$  for *all* vectors  $X$  and  $Y$ , show that  $C = 0$ .
  - If the matrices  $A$  and  $B$  satisfy  $\langle X, AY \rangle = \langle X, BY \rangle$  for all vectors  $X$  and  $Y$ , show that  $A = B$ .
12. [p. 9 #11–12] A matrix  $A$  is called *anti-symmetric* (or skew-symmetric) if  $A^* = -A$ .
- Give an example of a  $3 \times 3$  anti-symmetric matrix.
  - If  $A$  is any anti-symmetric matrix, show that  $\langle X, AX \rangle = 0$  for all vectors  $X$ .
  - Say  $X(t)$  is a solution of the differential equation  $\frac{dX}{dt} = AX$ , where  $A$  is an anti-symmetric matrix. Show that  $\|X(t)\| = \text{constant}$ . [REMARK: A special case is that  $X(t) := \begin{pmatrix} \cos t \\ \sin t \end{pmatrix}$  satisfies  $X' = AX$  with  $A = \begin{pmatrix} 0 & -1 \\ 1 & 0 \end{pmatrix}$  so this problem gives another proof that  $\cos^2 t + \sin^2 t = 1$ .]

### Bonus Problem

[Please give this directly to Professor Kazdan]

- 1-B This is a followup to problem 7.
- If a projection  $P$  is self-adjoint, so  $P^* = P$ , show that  $P$  is an orthogonal projection.
  - Conversely, if  $P$  is an orthogonal projection, show that it is self-adjoint.

[Last revised: October 22, 2012]