

Typical Linear Programming Examples

REFERENCE: Gilbert Strang, *Linear Algebra and Its Applications*, 4th Edition, Brooks/Cole 2006 [Chapter 8]

Production Planning Suppose General Motors makes a profit of \$200 on each Chevrolet, \$300 on each Buick, and \$500 on each Cadillac. These get 20, 17, and 14 miles per gallon, respectively. Congress passed a law that the average car must get 18. The plant can assemble a Chevrolet in one minute, a Buick in 2 minutes, and a Cadillac in 3 minutes.

What is the maximum profit, P , in 8 hours (480 minutes)?

Let x number of Chevrolets, y Buicks, z Cadilacs.

SUMMARY: Maximize $P = 200x + 300y + 500z$

subject to the constraints:

$$\begin{aligned} 20x + 17y + 14z &\geq 18(x + y + z), & x + 2y + 3z &\leq 480, \\ x &\geq 0, & y &\geq 0, & z &\geq 0. \end{aligned}$$

Portfolio Selection Say federal bonds pay 5% interest, municipals pay 6%, and junk bonds pay 9%. We buy dollar amounts of x , y , z and have \$100,000. The problem is to maximize the interest with two constraints:

- (i) No more than \$20,000 can be invested in junk bonds.
- (ii) The portfolio's average quality cannot be lower than municipals, so $x \geq z$.

SUMMARY: Maximize $5x + 6y + 9z$ subject to

$$x + y + z \leq 100,000, \quad z \leq 20,000, \quad z \leq x, \quad x, y, z \geq 0.$$

REMARK: There is a simple way to change the first three inequalities like $x + y + z \leq 100,000$ into equations: just introduce the three differences as *slack variable*

$$u := 100,000 - x - y - z, \quad v := 20,000 - z, \quad w := x - z$$

with the constraints $u \geq 0$, $v \geq 0$, and $w \geq 0$.

Then we have three *equality* constraints

$$x + y + z + u = 100,000, \quad z + v = 20,000, \quad x - z - v = 0$$

and the *inequalities*

$$x \geq 0, \quad y \geq 0, \quad z \geq 0, \quad u \geq 0, \quad v \geq 0, \quad w \geq 0.$$

This has more variables but is conceptually easier to manage. In the language of linear algebra, the problem now has the form

$$\text{Maximize } \vec{c} \cdot \vec{x} \quad \text{subject to } A\vec{x} = \vec{b} \quad \text{and } \vec{x} \geq 0.$$

Here $\vec{x} := (x, y, z, u, v, w)$ and $\vec{c} := (5, 6, 9, 0, 0, 0)$. Note that the zeroes in \vec{c} correspond to the coefficients of the slack variables in the income (which we want to maximize).